Advanced Logo: A Language for Learning (Computer Science for the Behavioral Sciences Series)

By Michael Friendly

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Advanced Logo shows how LOGO can be used as a vehicle to promote problem solving skills among secondary students, college students, and instructors. The book demonstrates the wide range of educational domains that can be explored through LOGO including generative grammars, physical laws of motion and mechanics, artificial intelligence, robotics, and calculus.

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Advanced Logo: A Language for Learning (Computer Science for the Behavioral Sciences Series) By Michael Friendly Bibliography

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Editorial Review

Review

***Advanced Logo: A Language for Learning** is a welcome addition to the LOGO library since [it] deliberately seeks to invite readers into this broader conception of LOGO as a real programming language. [Friendly] also seeks to extend this fuller view of LOGO by illustrating how programming in LOGO is an educational methodology for bringing children into contact with many educationally important ideas... [the book] offers a bridge to take the reader from a basic fluency with LOGO to an understanding for more advanced issues...[the book] is not just a verbal description; it is filled with exciting exercises and projects, and is even accompanied by diskettes containing many of the larger projects in machine-executable form.*
*—**Technology and Learning***

A fine acquisition for libraries in institutions where Logo is used.
*—**J.C. Biddle,***
University of Louisville

Users Review

From reader reviews:

Daniel Spencer:

Nowadays reading books become more and more than want or need but also be a life style. This reading behavior give you lot of advantages. The huge benefits you got of course the knowledge your information inside the book this improve your knowledge and information. The knowledge you get based on what kind of book you read, if you want get more knowledge just go with knowledge books but if you want experience happy read one with theme for entertaining for example comic or novel. The Advanced Logo: A Language for Learning (Computer Science for the Behavioral Sciences Series) is kind of reserve which is giving the reader erratic experience.

Frank Johnson:

The reserve untitled Advanced Logo: A Language for Learning (Computer Science for the Behavioral Sciences Series) is the book that recommended to you to read. You can see the quality of the e-book content that will be shown to an individual. The language that author use to explained their ideas are easily to understand. The article writer was did a lot of investigation when write the book, so the information that they share for your requirements is absolutely accurate. You also will get the e-book of Advanced Logo: A Language for Learning (Computer Science for the Behavioral Sciences Series) from the publisher to make you far more enjoy free time.

Helen Williams:

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Richard Bennett:

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