

Flickers of Film: Nostalgia in the Time of Digital Cinema

By Jason Sperb



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Whether paying tribute to silent films in *Hugo* and *The Artist* or celebrating arcade games in *Tron: Legacy* and *Wreck-It-Ralph*, Hollywood suddenly seems to be experiencing a wave of intense nostalgia for outmoded technologies. To what extent is that a sincere lament for modes of artistic production that have nearly vanished in an all-digital era? And to what extent is it simply a cynical marketing ploy, built on the notion that nostalgia has always been one of Hollywood's top-selling products?

In *Flickers of Film*, Jason Sperb offers nuanced and unexpected answers to these questions, examining the benefits of certain types of film nostalgia, while also critiquing how Hollywood's nostalgic representations of old technologies obscure important aspects of their histories. He interprets this affection for the prehistory and infancy of digital technologies in relation to an industry-wide anxiety about how the digital has grown to dominate Hollywood, pushing it into an uncertain creative and economic future. Yet he also suggests that Hollywood's nostalgia for old technologies ignores the professionals who once employed them, as well as the labor opportunities that have been lost through the computerization and outsourcing of film industry jobs.

Though it deals with nostalgia, *Flickers of Film* is strikingly cutting-edge, one of the first studies to critically examine Pixar's role in the film industry, cinematic representations of videogames, and the economic effects of participatory culture. As he takes in everything from *Terminator: Salvation* to *The Lego Movie*, Sperb helps us see what's distinct about this recent wave of self-aware nostalgic films—how Hollywood nostalgia today isn't what it used to be.



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Editorial Review

Review

"This is work of the first rank, on the bleeding edge of film historicist and theoretical studies as it enters the digital era and leaves film behind. It operates at the highest level of discourse, sharp and sympathetic, and elegantly written."

(Wheeler Winston Dixon author of Black & White Cinema: A Short History)

"At its best, *Flickers of Film* reads like a conversation between a cinephile and his equally passionate reader ... Sperb's study reminds us of the need to understand film not just for its narrative possibilities but for its material composition and industrial influences. For Sperb, such attention is not additional trivia for appreciating the films but fundamental to our very analysis of how they work as cultural objects and social documents. The result is a productive update to Jameson's landmark work that shall prove generative to scholars examining digital cinema for years to come."

(*The Velvet Light Trap*)

"An eloquent critical examination of a range of nostalgia films, *Flickers of Film* offers a complex historical analysis that shows nostalgia to have a range of meanings and roles within popular culture." (Chuck Tryon *author of On-Demand Culture: Digital Delivery and the Future of Movies*)

"Neither a lament for the death of film nor a rallying cry for the future of digital cinema, *Flickers of Film* examines nostalgia as it is often found in contemporary blockbusters ... This insightful, accessible title will be useful to those with a deep interest in film studies and media history."

(CHOICE)

"[Flickers of Film] provokes questions and inspires the reader to keep thinking about the connections between past and present in the digital era."
(Cineaste)

About the Author

JASON SPERB is a lecturer of film and media studies at Northwestern University in Evanston, Illinois. He is the author of *Blossoms and Blood: Postmodern Media Culture and the Films of Paul Thomas Anderson* and *Disney's Most Notorious Film: Race, Convergence, and the Hidden Histories of Disney's "Song of the South."*

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become your friend when you truly feel alone and beside regarding course make you smarter than in the past. Yeah, it is very fortuned to suit your needs. The book makes you more confidence because you can know almost everything by the book. So, we need to make new experience as well as knowledge with this book.

Calvin Baker:

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Catherine Browning:

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